

West Coast Classic Ringette Tournament 2024

Tournament Tie Breaking Rules

This is a Ringette BC Sanctioned event

A. Tie games will stand in round robin play. Teams will receive two (2) points for a win, one (1) point for a tie, and zero points for a loss.

B. Breaking of ties in standings:

NOTE: In 2 and 5 the maximum difference (spread) between goals for and goals against that will be counted per game is SEVEN (7) goals.

1. The maximum goals FOR that will be counted per game is seven (7) more than the goals AGAINST.
2. If a team(s) has forfeited a game, that team(s) shall be given the lowest position(s) amongst the tied teams. The score of a forfeited game shall be 7-0.
3. The procedures will be followed in sequence until the tie is broken and the teams are ranked in sequence.
4. The procedures, in most cases, will declare the team(s) in individual rankings. However, in some cases teams may be tied within the rankings (i.e. in a four way tie for first in a round robin, the procedures could place a team clearly in first, two teams tied for second/third and one team in fourth). In these cases, the procedures shall revert back to i) in order to break the tie between teams, within ranking positions.
5. When two (2) or more teams have an equal number of points after the completion of the round robin games, the ranking of the tied teams will be determined in the following order:
 - a. The teams will be ranked in order of the winner(s) of more games between each other during round robin play. The tied teams MUST have played each other or the procedure starts with v) unless one of the tied teams have beaten all other tied teams in which case that team is ranked highest and the procedure reverts back in order to break the tie within the remaining ranking positions.
 - b. If still tied, the teams will be ranked in order of the largest (positive) net difference between goals FOR minus goals AGAINST in the games between the tied teams.
 - c. If still tied, the team(s) will be ranked in order of the most goals FOR in games between the tied teams. The maximum goals FOR that will be counted per game is seven (7) more than the goals AGAINST.
 - d. If still tied, the teams will be ranked using the following formula in games between the tied teams: goals for (+plus) goals against (/ divided by) goals against.
 - e. If still tied, the teams will be ranked in order of the largest (positive) net difference between goals FOR minus goals AGAINST in games against all teams.
 - f. If still tied, the teams will be ranked in order of the most goals FOR in games against all teams.
 - g. If still tied, the tied teams will be ranked in order of the least total goals AGAINST in games against all teams.
 - h. If still tied, the teams will be ranked in order by applying the formula in iv) to all games.
 - i. If still tied, the teams will be ranked in order of the fewest penalty minutes in games against all teams.